

Writing Software Design Document

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Introduction

- Write a simple slide for introducing your work
- Again Remember the inversed cone, start from wide area till you reach your problem (1 slide in ppt only)
- Purpose: Write some explanation why this document is important as you will illustrate your System arch. ..etc.
- Scope: Goals and objectives and how others get benefits of your SW
- Overview: How this document is organized (System Arch, Sequence Diagram, UI)
- Acronyms if any used



System Overview

- This is the most important part of your project (2 Slides)
- Add any context or block diagrams first then move to System Architecture
- Arch: High level design for your System (Software, Hardware, Process)
- How subsystems collaborate
- Mention any external systems to be used and mention how you interact with them.
- Remember Popular Arch (Layered, MVC, Pipeline, repository...etc)

Decomposition Description

- Illustrate how your system work and add Object oriented detailed class diagram (1 Slide)
- You can add Activity Diagrams for the parts that need so and describe how the things running for your data and what kind of processes occurs.
- Remember use MVC and Interfaces as much as possible
- Use Design Patterns as much as possible as this part means you understand what you are doing.
- Be sure that all classes are covering all the system you plan to do in the future even after your GP time finished.
- Highlight and focus on the design parts that are crucial for your system

Design Rationale

- Because you have decided to use some architecture you must mention (2 Slide)
 - Why it was selected
 - Other Design Choices that you were able to selected from other similar systems and why you didn't choose them
 - It is time now to mention about your core algorithm parts that are subjected to be used in similar problems (CNN, KNN, DTW,SVM.....).
 - Explain each algorithm and how it works clearly.
 - If you use Frameworks like (Laravel , ZEND, Django, Flask ...etc) explain them.

Data Design

- Draw your database schema (1 Slide)
- Illustrate the core parts
- Mention how they match non functional requirements
- List all table structures and OO classes their descriptions
- Remember to use Entity Attribute Value Model
- Make the Database for all your system **not what you have implemented** so far. In future some one might read your document and decide to complete the project.

Component Design

- This part is a **core** part of your work as you have to mention the main algorithm you are going to use to solve your problem (3 slides)
- Mention your algorithm in a clear way and highlight the core parts in it.
- Mention the parameters for your algorithm with your current data and how it works.
- Be sure you cover input and out for the algorithm clear and how they looks like before and after pre-processing.
- Mention how the expected output looks like.

User Interface

- It is time to mention all the screens of your system. (1 slides)
- Draw wireframes for all your systems and how the screens are interconnected together.
- Be sure you cover usability issues like (Undo Operations, Menus, Controllers).
- Screen Objects and Actions: Use Sequence diagrams to write the relations and sequence for scenario to run.
- In the power point only put (**1 slide**) for the most important sequence diagram with core functionality.

